Nick Watson

Development Producer / Exec

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Producer

I'm an experienced developer working across broadcast and branded content. I pitch, generate ideas, refine formats, manage sizzles and create convincing and attractive decks. Whether it's a Porsche stunt film, chocolate for Ben Frow, or survival for History, I love finding a USP and going the extra mile to make the concept stand out. It's always a team effort of course, but I've had success with:

Fiennes: Return To The Nile (Nat Geo)

Speedshop (BBC2)

The Wonderful World Of Chocolate (Channel 5)

Street Genius (Nat Geo)

Attack of The Drones (Channel 5) My Epic Room Makeover (All4)

Breaking Point (Discovery) Richard Hammond's Workshop WT (Discovery Plus) Escape (C4)

Extreme Love (WE tv)

Amazina Interiors (Netflix)

Then and Now (Channel 5)

Windsors At War (Yesterday)

Planet Mechanics (Nat Geo)

The Story Of Britpop (Channel 5) Bismarck: 24 Hours to Doom (C4)

As a producer I've delivered broadcast and branded content for the likes of Sky, Nat Geo, BBC1, C4, C5, Discovery, Wickes and INEOS, In PD roles I've led big multi camera shows, such as Scrapheap Challenge. and been part of small teams sent to far flung places such as Arctic Alaska. I have edit producing and script writing experience for broadcasters including the BBC, C5, C4, Discovery and Nat Geo.

Credits

Creative July 2022 Little Dot Studios

Developing branded content film concepts for Volta electric trucks.

Development Producer July 2022 Viacom

Wrote and decked 'The Story of Britpop'. The series sold within a week to Channel 5 (4x90).

Development Producer March 2022 - April 2022 Woodcut Media

Back at Woodcut, delivering a WW2 series deck for Yesterday, and shaping two complex series focused on Yemen.

Producer / 1st AD January 2021 - March 2022 Fulwell 73

The Slow Mo Guys Big Adventure 10x30. History events captured on phantom high-speed cameras (cannons, explosions, enormous siege weapons). 95 percent of the series content came from my phone book, giving Fulwell 73 a vital jump start. On location I was asked to step up to 1st AD, so I ran both the demos and the 25-person crew.

Development Producer Nov 2021 Screenstory

Developed a fact ent adventure series for C4, led by impressive disabled talent.

Development Producer Aug – Nov 2021 **Woodcut Media / The Artist Partnership**

Developed an environmental series fronted by A list Hollywood talent, where I was given free rein to set the format, tone and episode content across the complex paid dev project. I also developed a feature documentary and fact ent series ideas for a Saudi broadcaster, based around Saudi motoring subcultures.

Producer June 2021 – July 2021 Kingdom Creative

Short holiday cover role looking after shoots for automotive client INEOS. Also created and pitched film ideas.

Development Exec March 2020 – June 2021 Chimp Productions

Developing and pitching a wide range of ideas for Richard Hammond's prod company. Two of my projects sold -Richard Hammond's Workshop (Discovery) and Richard Hammond's Brain Reaction (Comedy Central).

Development Producer June - December 2019 **Thunderbird International**

Joined Ed Sayer's start-up operation as his first (and only) hire, developing, creating sizzles and pitching.

Development Producer June 2019 Workerbee (Shine North)

Delivered a large paid development for Simon Raikes at Nat Geo. I created new episode ideas and format points, found experts and delivered an extensive and detailed deck that proved the concept viable.

Development Producer June 2019 Little Dot Studios

I was trusted by LDS to respond to an RFP from F1, which was focused on ESports F1.

Development Producer June 2018 - April 2019 Elephant House Studios

Commissioned C5 work included *Five Mistakes To Catch a Killer* (now on second series), *Attack of the Drones* 1x60, *Wonderful World of Chocolate* 6x60 (now back for another 13), *Engineering Disasters* 1x90, *Then and Now* 6x60. I was also trusted to deliver large paid development projects for Quest Red, UKTV and C4.

Producer April 2018 - June 2018 Elephant House Studios

The Jumbo Jet: 50 Years In The Sky, Channel 5. Self-shooting 2x60 docs on the iconic 747 aircraft. Edit Producer on Ep1, which told the incredible story of the idea becoming reality. Sunday Times critics' choice of the day.

Development Producer March - April 2018 Elephant House Studios

Generating dozens of ideas, particularly focusing on a daytime features and formats push.

Development Producer January 2018 ScreenStory

Writing factual doc ideas including Bismarck: 24 Hours to Doom, since sold to C4.

Development Producer December 2017 **Elephant House Studios**

Generating ideas and laying out decks for Viacom pre-sales, plus creating fact ent, docs, and features for C5.

Development Producer October 2017 Fired Up Films

Developed a unique car build show for Netflix based on my original idea, which went into paid development.

Development Producer October 2017 Little Dot Studios

Generated dozens of AFP concepts to promote the new Honda Type R Civic, securing work for Little Dot.

Development Producer September 2017 ScreenStory

Developed a fascinating 8x60 military history drama doc series.

Series Producer June - August 2017 Little Dot Studios

My Epic Night In, All4. Returned to produce an idea I originated earlier in the year. Script writing, refining ep content and managing a team of set builders and production staff. 4 x huge property transformations in 4 weeks.

Development Producer April 2017 - May 2017 Woodcut Media

I developed the epic adventure series *Return to the Nile*, fronted by Ranulph and Joe Fiennes, creating a loose format and providing very detailed episode content (since sold to Nat Geo and returning for a second run).

Development Producer November 2016 - March 2017 Little Dot Studios

Broadcast and branded development for clients including Red Bull, All4 and Porsche. AFP property transformation / party format 'My Epic Night In' for All4 was green lit.

Development Producer October - November 2016 Barcroft Media

General development for FYI, Netflix, Discovery and others. Amazing on The Inside and Extreme Love sold.

Producer August 2016 - October 2016 Little Dot Studios

Produced a commercial quality branded short for Porsche, their first for YT. Race drones vs. Porsche 718 Cayman.

Development Producer July 2016 - August 2016 Caravan Media

Stood up a 90 minute science special with an epic engineering stunt at its heart. Having proved the ambitious idea possible, Caravan Media secured further development funding.

Development Producer May 2016 - June 2016 Barcroft Media

Idea generation and writing for Discovery, Nat Geo and other broadcasters.

Development Producer March 2016 - May 2016 **Dragonfly TV**

Idea generation, treatment writing and edit producing sizzles - various broadcasters and genres.

Development Producer / Field Producer May 2015 - December 2015 Dragonfly TV

Driving Wild 6x60 Discovery International. An ambitious worldwide 'car subculture / build' show working with petrol heads in Cuba, Sweden, South Africa, UK, Thailand and Mexico. Developed content across the series, field produced builds, self-shot / rigged car cameras.

Development Producer / Producer / Self Shooting PD December 2014 - May 2015 **Shine North**

Idris Elba: No Limits 4x60 Discovery International

I worked directly with Idris developing ideas. I was also producing and self-shooting on Idris Elba: No Limits.

Development Producer July 2014 - December 2014 BBC Entertainment for BBC Worldwide / BBC Brit

Developing ideas and talent hunting for the new *Top Gear* plus Worldwide channels, BBC Brit and BBC Earth.

Development Producer June 2014 **Betty**

Mission Survive ITV. Developed 80 plus survival challenges for a celebrity packed Bear Grylls series.

Development Producer April 2014 - June Pulse Films

Helping this entertainment led firm push into fact ent / factual, working alongside Exec Danny Carvalho.

Development Producer February 2014 - April 2014 360 Productions

Originating ideas, finding talent and writing pitches for multiple broadcasters.

Director January 2014 - February 2014 Wag TV

How Do They Do It? Discovery International. Directing and taking two films through the edit for this long running series.

Senior Producer May 2013 - November 2013 Objective

Breaking Magic 2 13x60 Discovery International. Developed and produced the larger stunts / tricks across the series - time pressured, high risk shoots, including underwater escapology and swords plummeting towards magician's heads.

Self-Shooting PD April 2013 - May 2013 Blink Films

Top Five 10x60 Discovery International

Bouncing around the world shooting incredible machines doing their thing (Sony F800 XDCAM).

Development Producer / Producer February - April 2013 Renegade Pictures

None Of The Above (also known as Street Genius) National Geographic. Developed the pop science format from a one-line idea and then produced two SFX heavy pilots in Las Vegas. The series sold immediately and ran for 32 eps.

Series Producer July - November 2012 North One

Stephen Fry: Gadget Man 5x30 C4. An enormously complex scheduling puzzle, with just 8 days of Stephen's time and a lot of temperamental tech.

Producer April - July 2012 Dragonfly TV

Beat The Ancestors 6x60 Channel Five. Developed ep content and then produced on this ambitious 'build show meets history' series. Challenging health and safety, including bronze cannon cast on set and then fired.

Earlier selected credits

Development Producer Renegade Pictures Voyage of the Plastiki Nat Geo

Development Producer Lion TV Engineering Giants BBC 2

Producer / Director Bang Goes The Theory BBC1

Producer / Director RDF Scrapheap Challenge C4

Challenge Producer RDF Scrapheap Challenge C4

Producer Renegade Pictures Inside Incredible Athletes C4

Producer / Director Windfall Films, Big, Bigger, Biggest Nat Geo

Shooting AP Mentorn, Oil Sweat and Rigs Discovery

Researcher, The View From The North *Fred Dibnah's Age of Steam* (BBC2)

Further PD, AP, Researcher positions 2011-2002

Testimonials (many more on my website or talent manager)

We needed a quick turnaround deep dive into a subject matter for National Geographic. We gave Nick a three-page document a verbal brief and a week and a half to produce a substantial document while working remotely. He more than delivered. The 24-page, beautifully designed, well researched, beautifully written document was instrumental in us unlocking paid development funding from the channel which ultimately led to us securing a three-part global commission, Fiennes: Return To The Nile. Suffice to say that I would have absolutely no hesitation in working with Nick again. I found him to be diligent, disciplined, hard-working, enthusiastic, inquisitive, creative and frankly, everything I was looking for from a development producer. **Derren Lawford, Woodcut Media.**